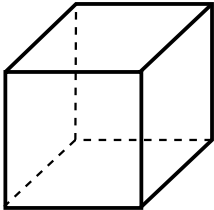
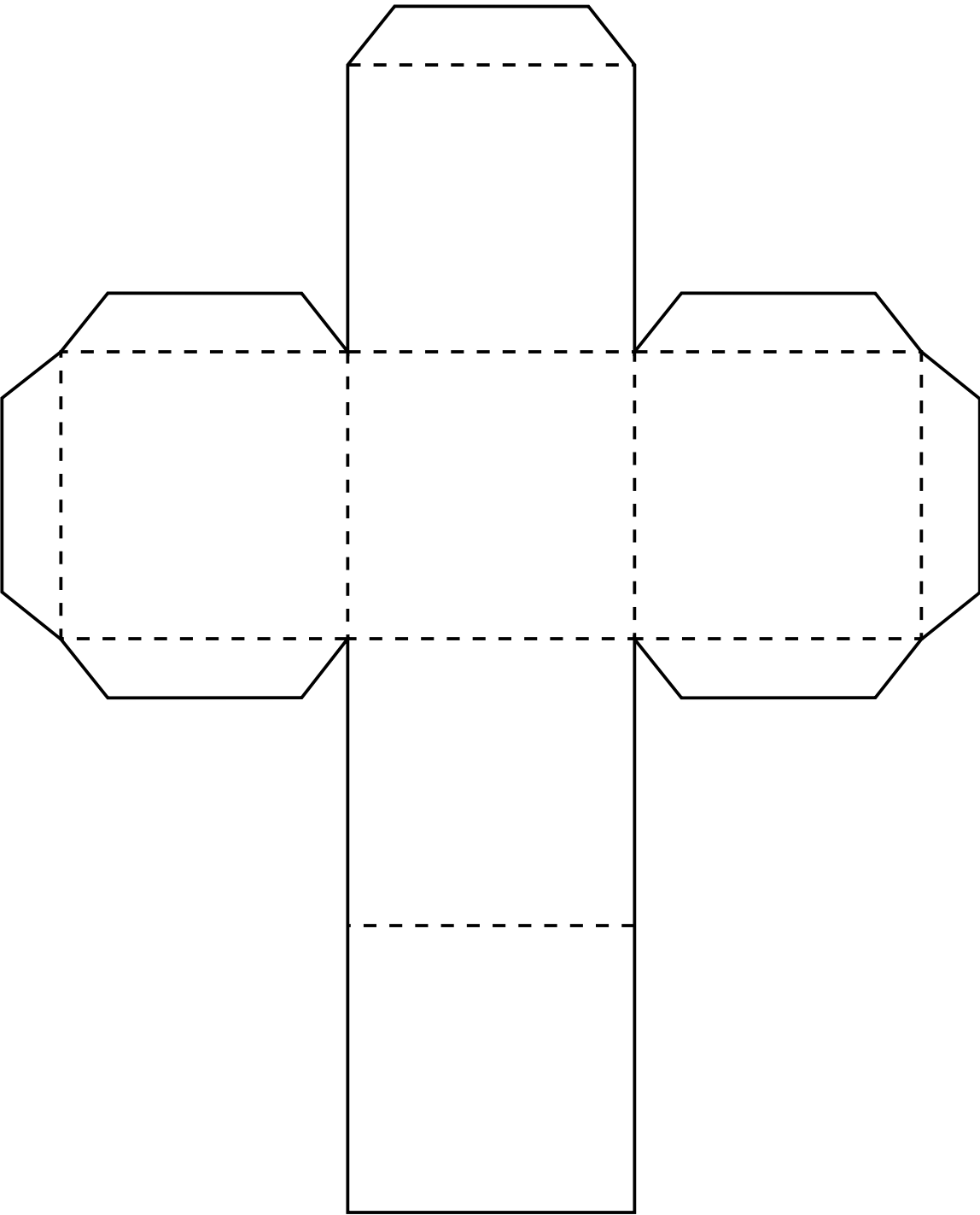


# Appendix 3I.1 (a)

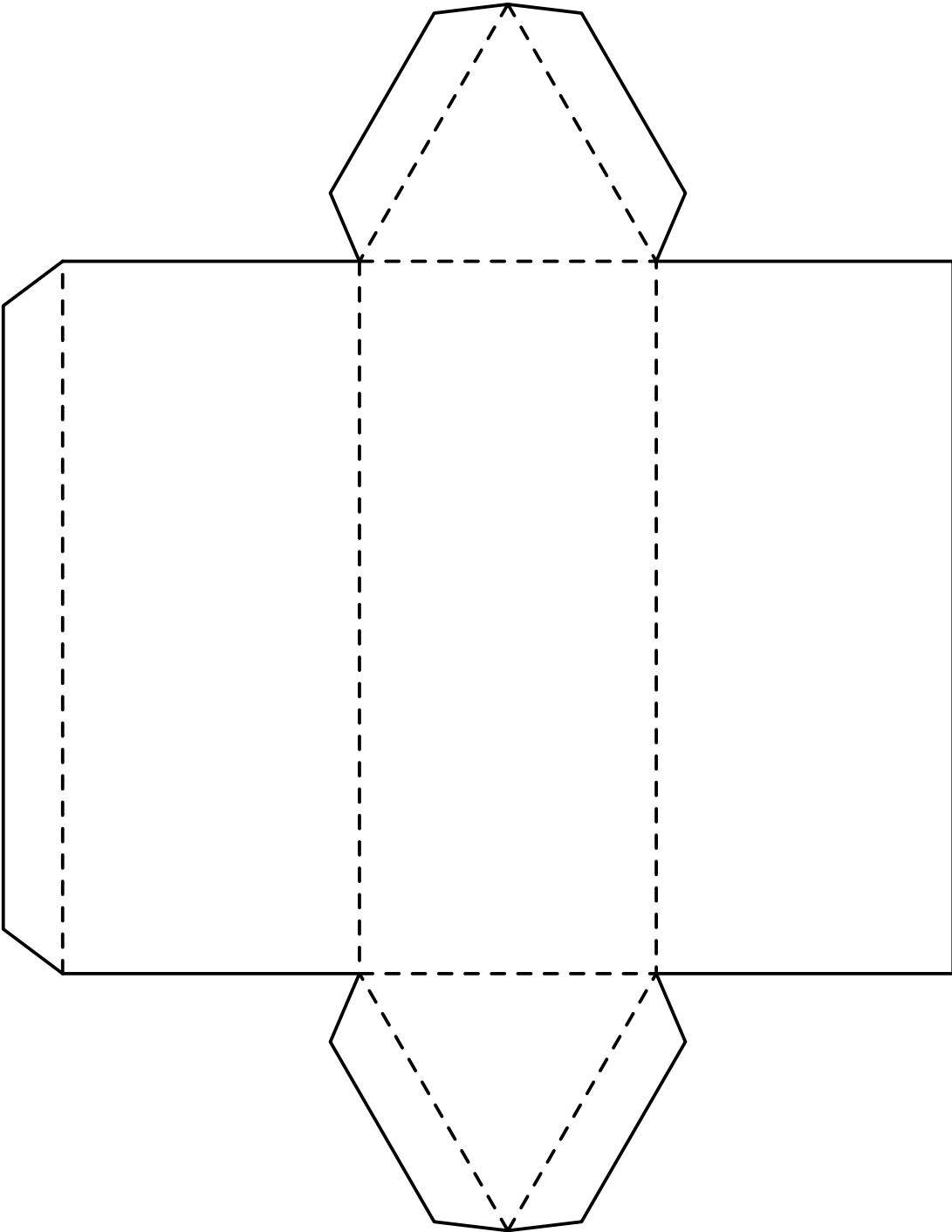
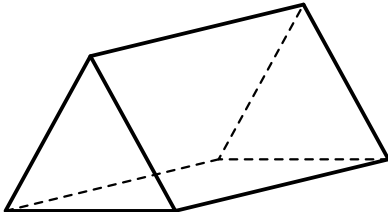


## Cube Net

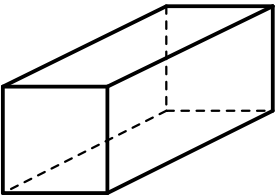


# Appendix 3I.1 (b)

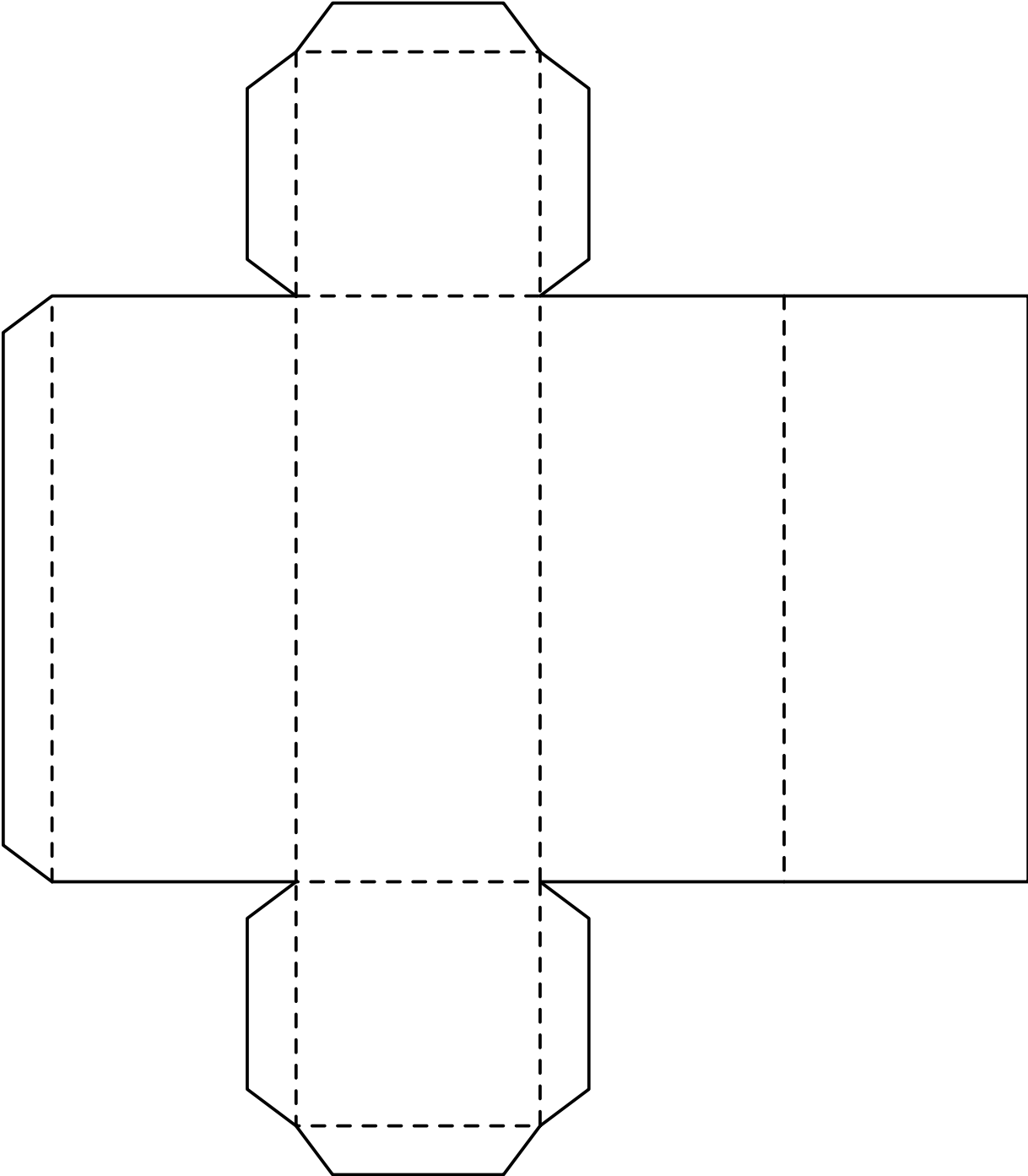
## Triangle-Based Prism Net



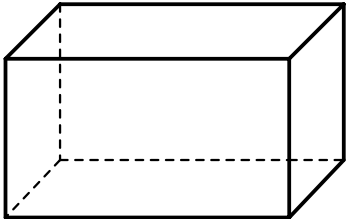
# Appendix 3l.1 (c)



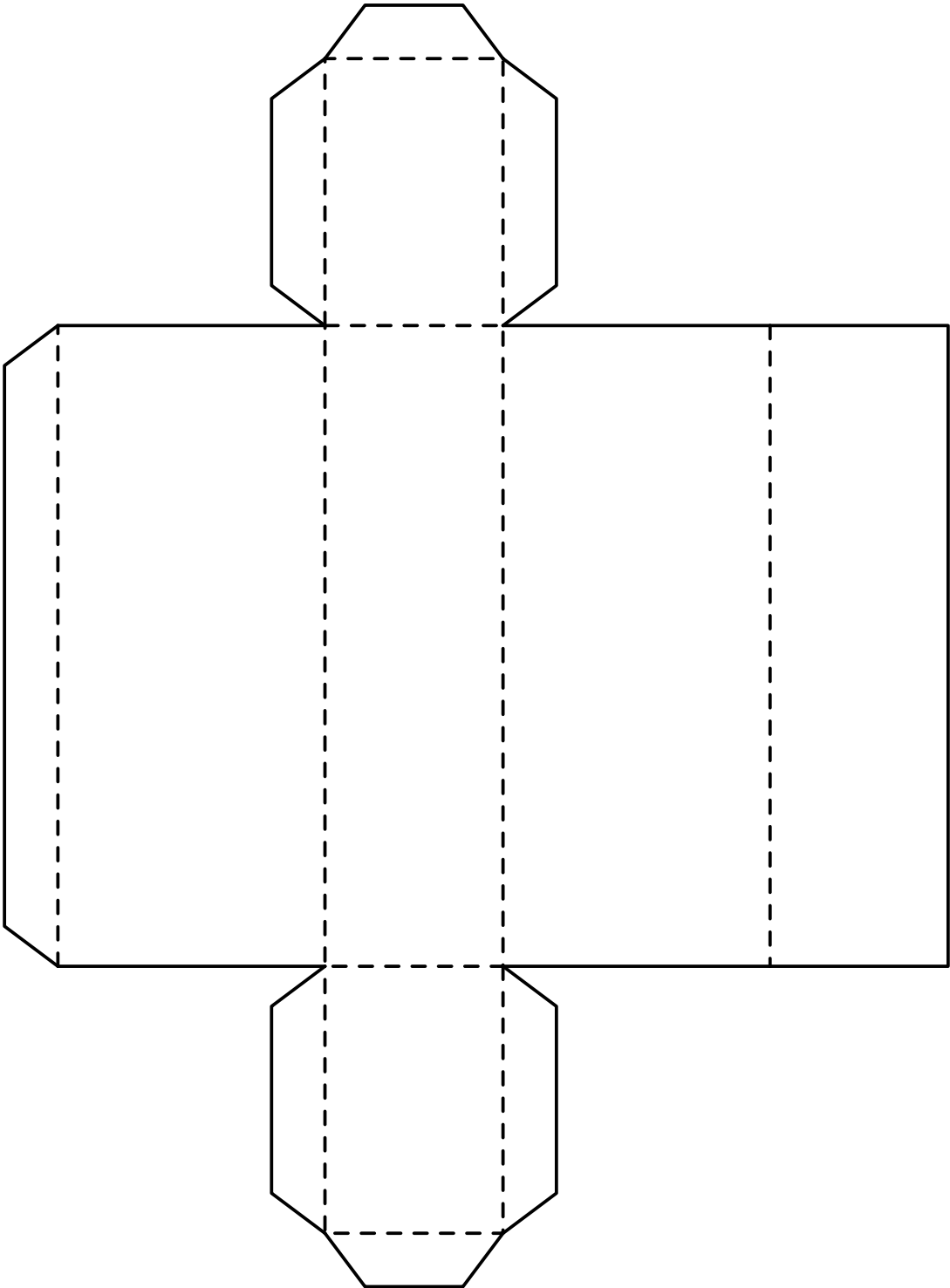
## Square-Based Prism Net



# Appendix 3I.1 (d)

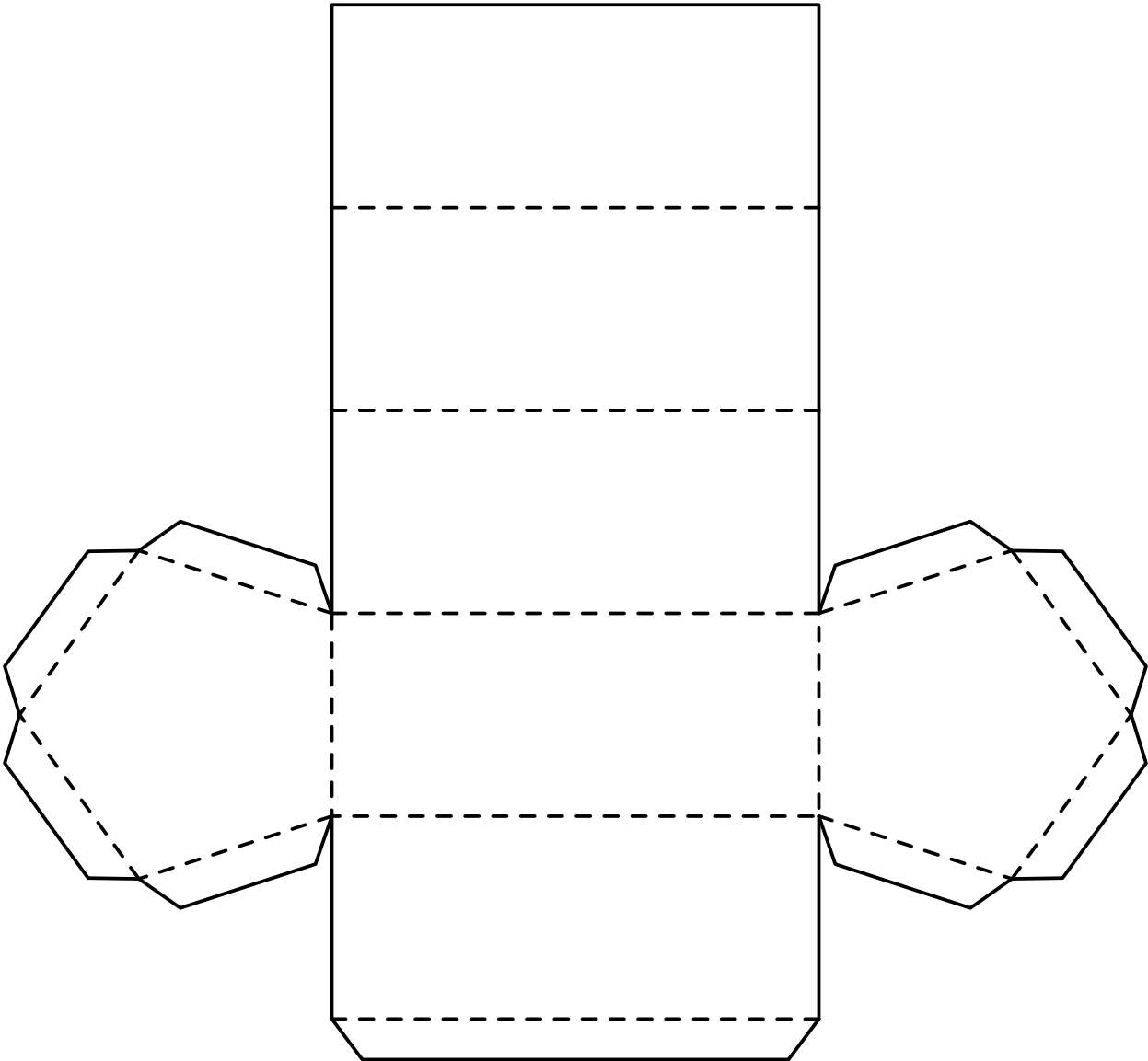
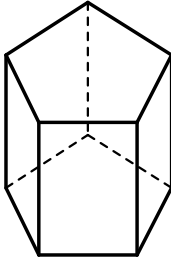


## Rectangle-Based Prism Net

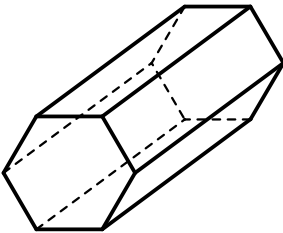


# Appendix 3I.1 (e)

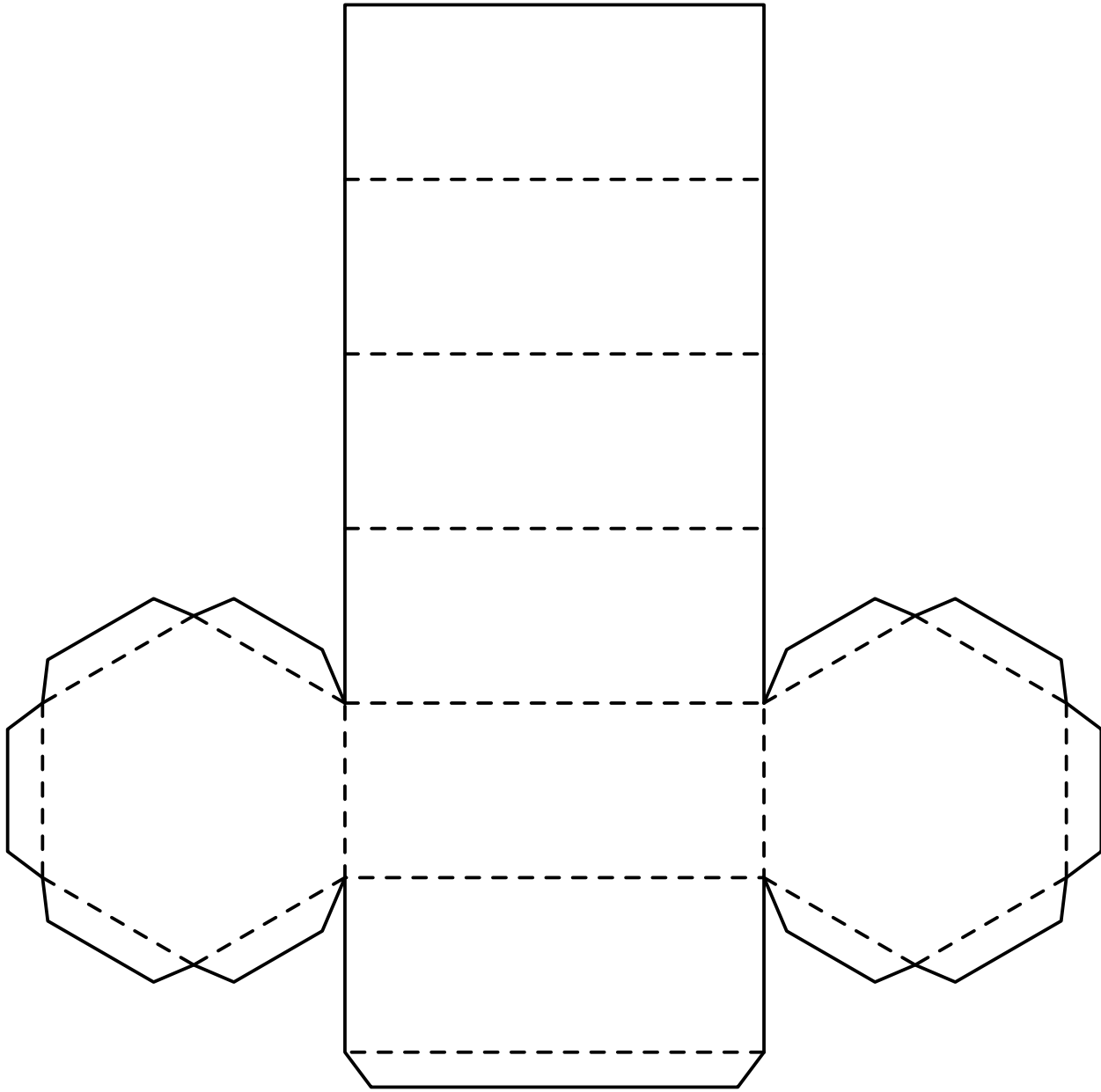
## Pentagon-Based Prism Net



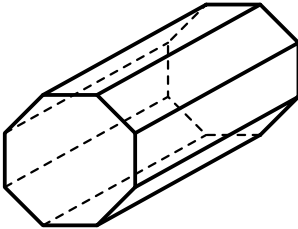
# Appendix 3l.1 (f)



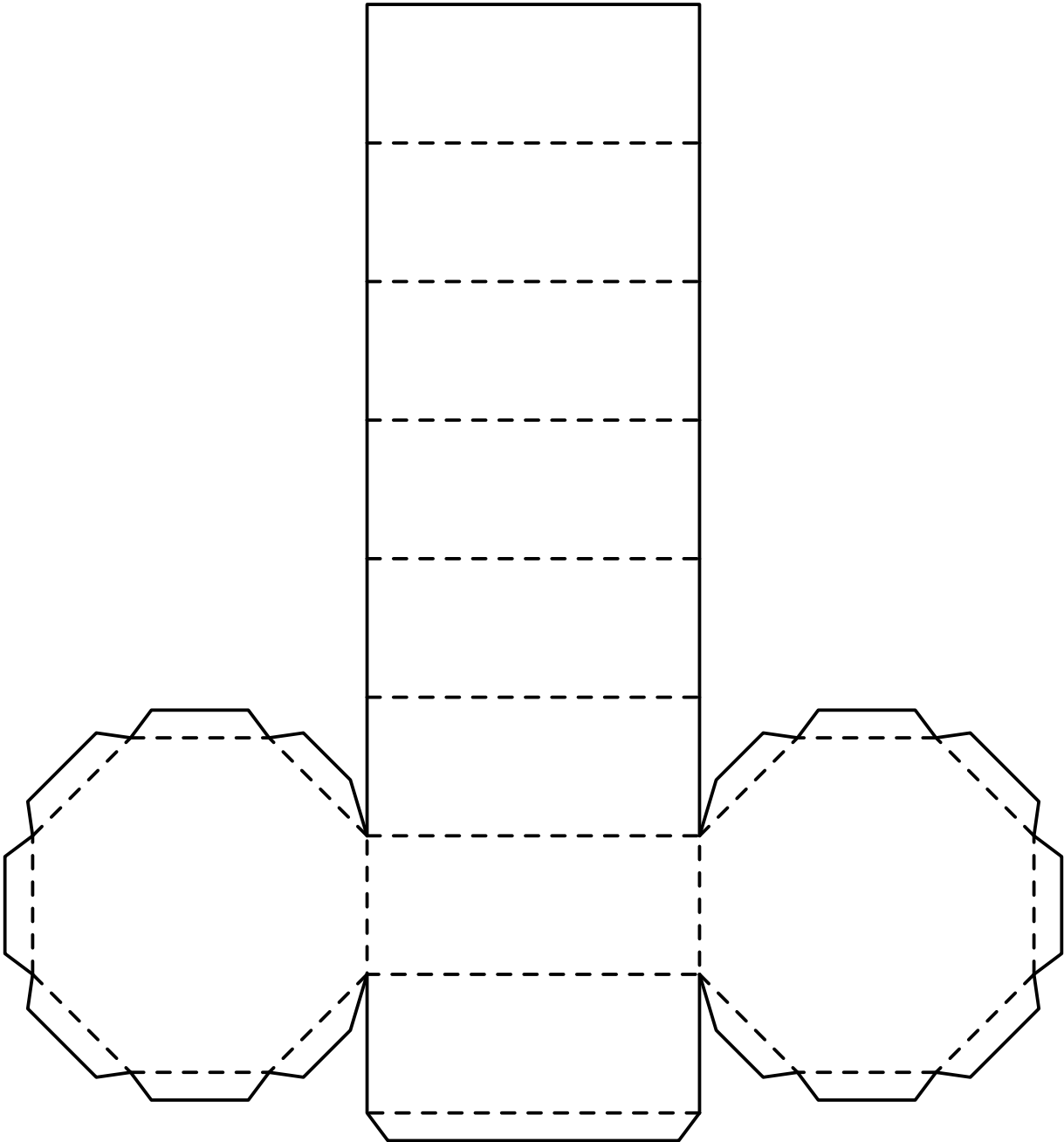
## Hexagon-Based Prism Net



**Appendix 3l.1 (g)**

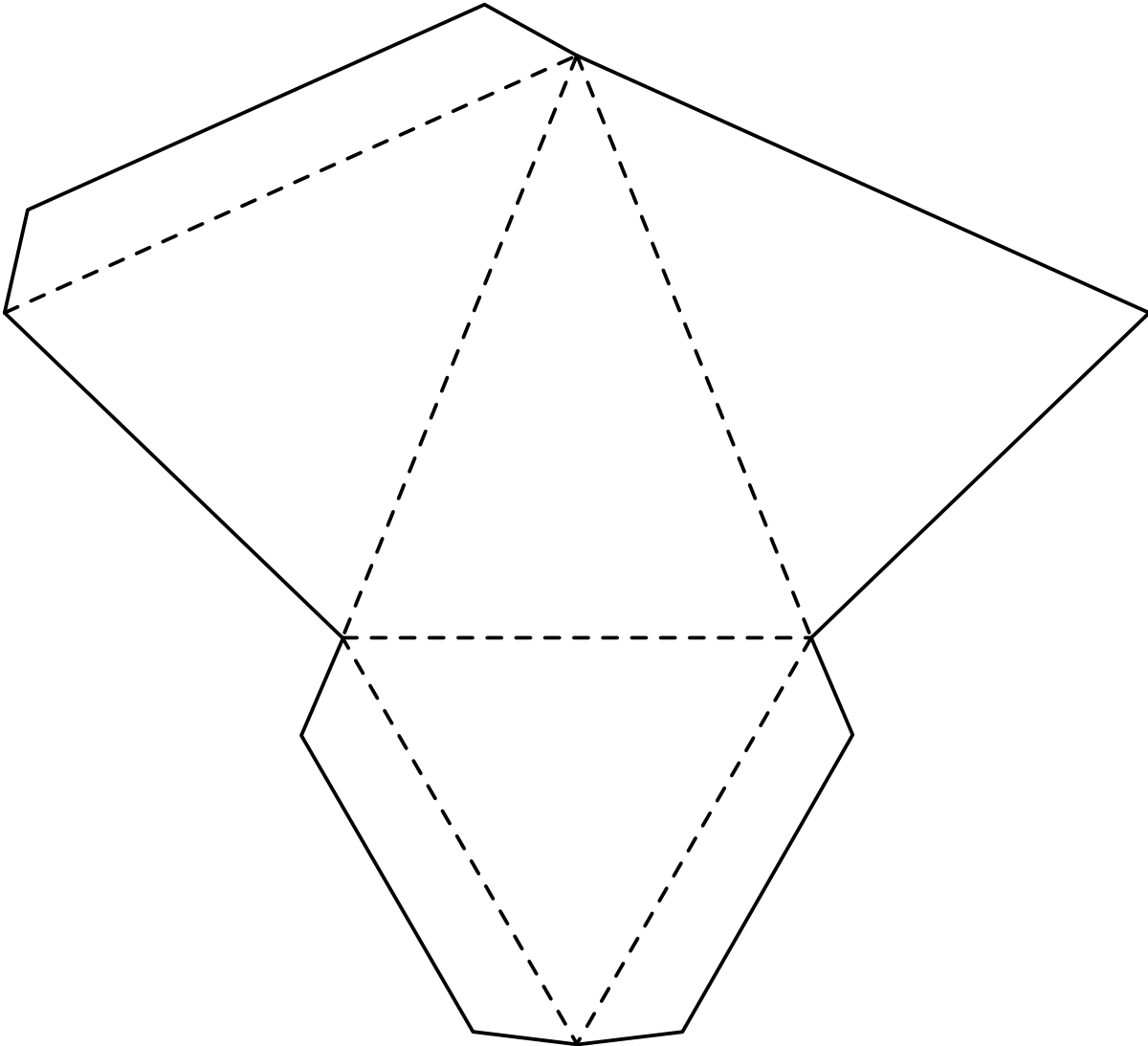
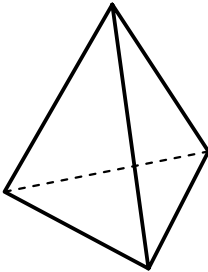


**Octagon-Based Prism Net**



# Appendix 3I.1 (h)

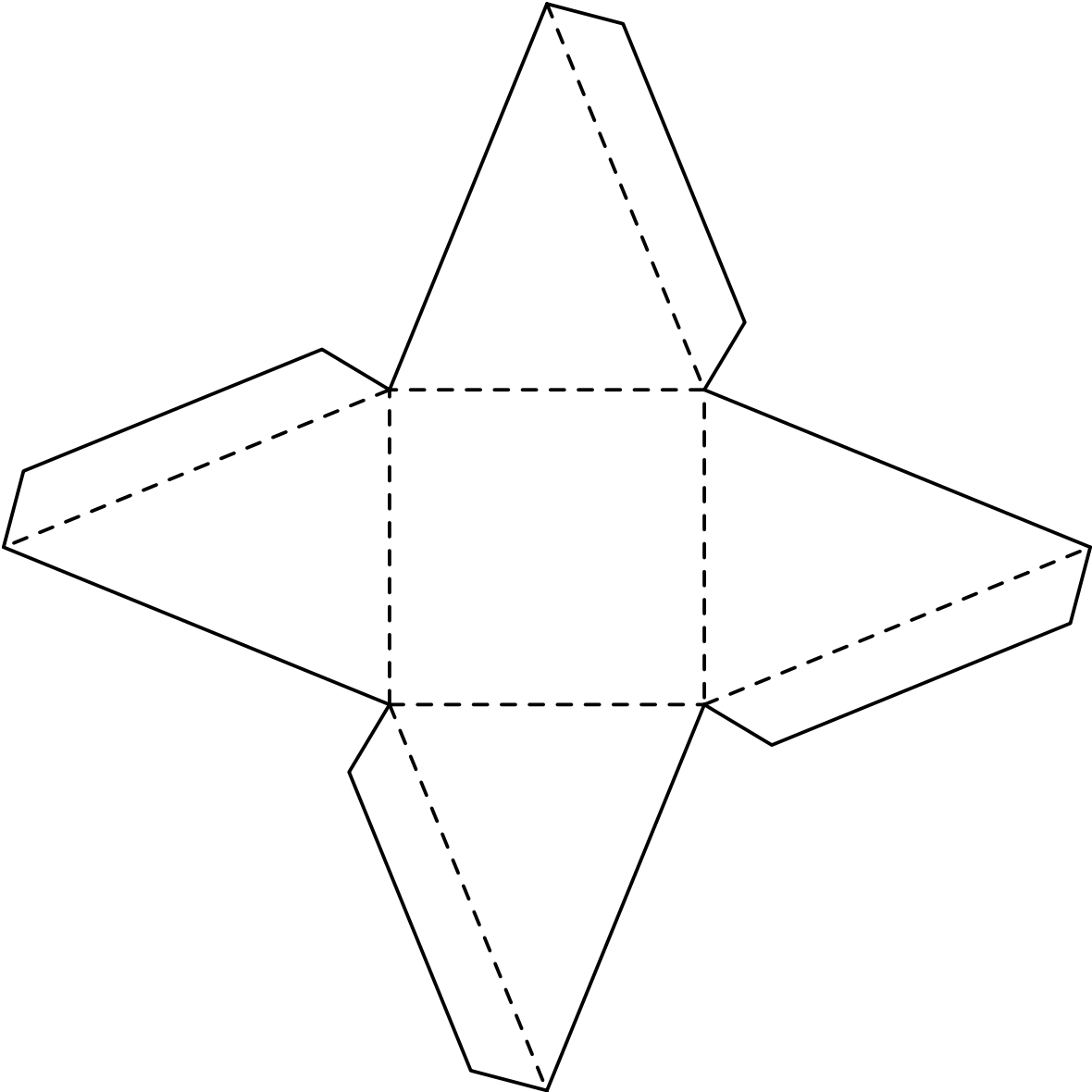
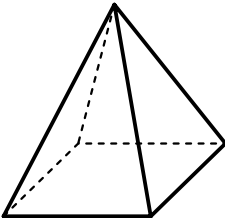
## Triangle-Based Pyramid Net





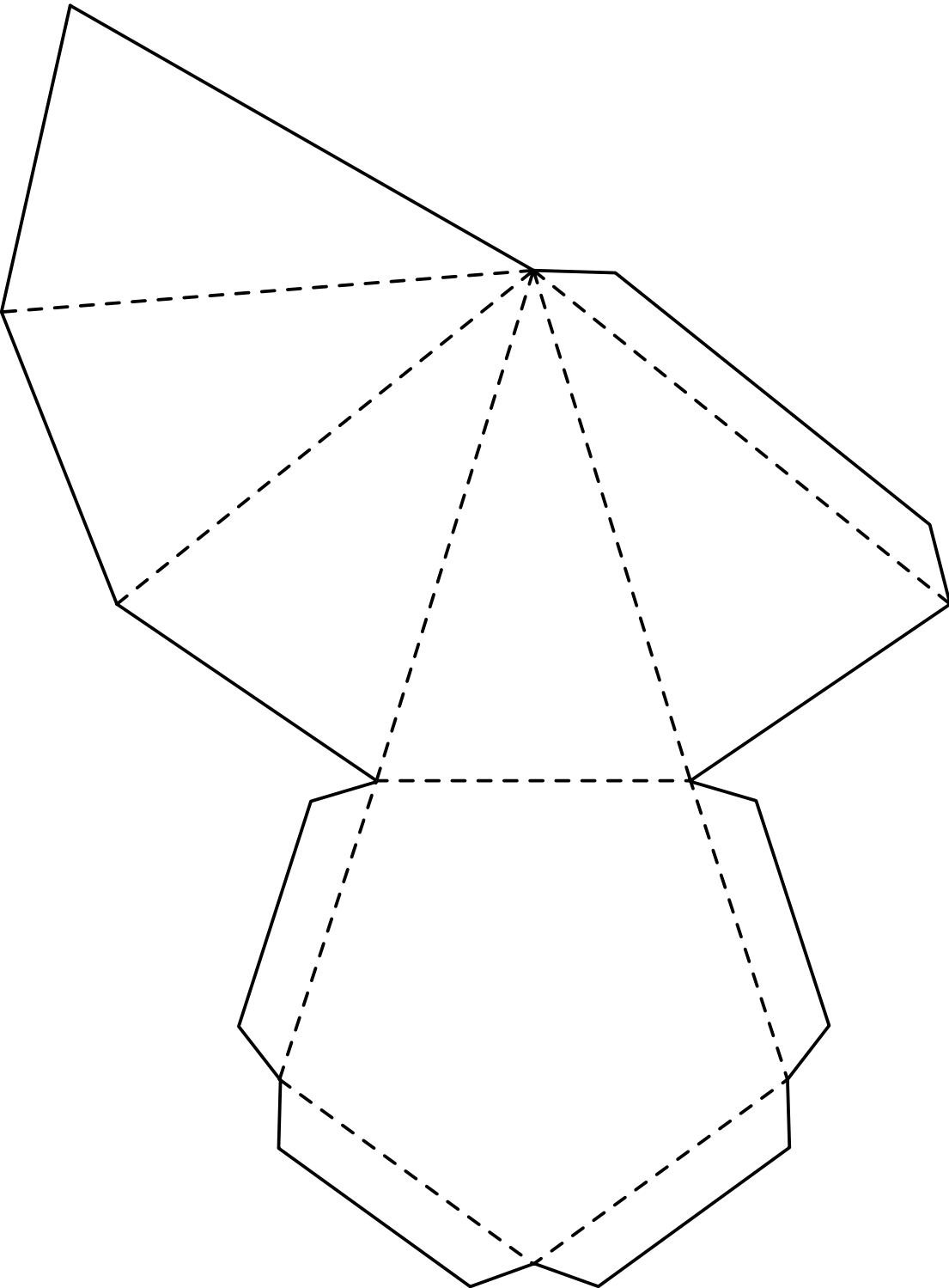
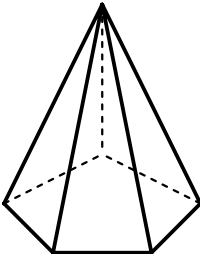
# Appendix 3l.1 (i)

## Square-Based Pyramid Net



# Appendix 3I.1 (k)

## Hexagon-Based Pyramid Net



# Appendix 3I.1 (I)

## Hexagon-Based Pyramid Net

